



# Sugar City Newsletter

JANUARY 2026

## UPDATES

### Building Development

Sugar City has exciting growth within the community to welcome both residential and commercial building development.

Sunpro has built their new commercial building here in Sugar City and is expected to open in January. There are also two new buildings being built in the Sugar City Business Park. Creating a welcoming environment for local business.

There has been great progress in residential building within the city. We have four developments in progress of building.

- Yellowstone Townhomes has completed two buildings offering 13 homes to the community with more to follow.
- Sugar Mill Townhomes is moving forward with their building again. Over 50 homes have been completed for the community.
- Teton Island Estates has completed Phase 1 & 2 with their Single-Family Homes. They are now working on Phase 3 & 4.
- Old Farm Estates is building more Twin homes in their development.

### BUSINESS LICENSE

- Business licenses expire 12-31-2025.
- \$50 Commercial & \$20 Home
- Contact City Hall to renew your license today. 208.356.7561

## JANUARY DATES TO REMEMBER

- |           |  |
|-----------|--|
| JAN 1 & 2 | NEW YEAR'S DAY-<br>OFFICE CLOSED                     |
| JAN 8     | City Council Mtg & Utility<br>Public Hearing 6:30 PM |
| JAN 19    | Civil Rights Day-<br>Office Closed                   |
| JAN 15    | Planning & Zoning Mtg 7PM                            |
| JAN 22    | City Council Mtg 6:30 PM                             |

## TRASH DAY CHANGES

- DECEMBER 27TH
- JANUARY 3RD

## SNOW REMOVAL

Please keep cars parked back off roads and sidewalks to eliminate your car being clipped by the plows.

**DO NOT SHOVEL, PUSH, OR BLOW SNOW INTO ROADS OR ACROSS THE STREET LEAVING STREAMS OF SNOW.**

## WINTER PARKING ORDINANCE NO OVERNIGHT PARKING

- December 1<sup>st</sup> - March 1<sup>st</sup>, between the hours of 12 midnight and 7am on ANY City street.
- \$50 Tickets will be issued & possible towing if the vehicle remains.